**Journal Entry 3 on Feedback**

* In this week based on the feedback obtained from all the team members about the CS unplugged activity to be selected for the game, we decided to select “Sorting Algorithms” as our activity.
* In the last week, all the team members researched about which game can be made in order to make the concepts of sorting easily understandable.
* Each and every member has given me his feedback about the basic structure of the game and how we can implement that using the greenfoot platform.
* We assigned tasks of developing the basic conceptual structure of the game to all the team members and all the members have provided me regular feedback about ideas to implement the game.
* Apart from that all the members have studied the documentation and codes of Multiplayer games on greenfoot in order to understand the flow in coding.
* After discussing in the meeting about the final concept of the game and based on the feedback of all the team members, we concluded that we will implement a game of Sorting using “Bubble Sort” technique.